



**KEYFORGE ADAPTIVE LEAGUE  
SUMMER 2019**

## **What is it?**

The Keyforge Adaptive Summer League is a minimum of four week long tournament that gives players a chance to play a variety of decks in their collection, while also testing their skills to the max!

Each week players will be assigned an opponent. With that opponent you will play one adaptive game by the end of week. The time and location is the player's and opponent's choice. (full rules below)

## **Who Can Play?**

All players are eligible for this event!

## **Entry?**

Cost will be \$12 for the 4 week period (so \$3 a week in a 4 week period)

**All Entry fees will go towards prizes.**

Payment can be done in person or through paypal at [khoalittleusaigon@hotmail.com](mailto:khoalittleusaigon@hotmail.com). Payment must be paid in full only.

If payment is not received by **July 8th** you will not be eligible to play. **The League is planned to start the week after the payment due date (July 15th).**

Once the league begins, entry fees cannot be refunded as they will go directly into prizing, and each game played affects overall rankings.

## **Prizes?**

The main focus is on participation prizes, so each player will receive a set of Aurbit tokens- two Stun, two Power, and two shields. Final Prizes will be based upon attendance (so can range from custom keys, cards, or playmats!).

Top 4 will receive additional prizes!

## **Tournament Format?**

Adaptive (Archon or Sealed): Each week you can use a different deck of your choice, sealed or from your open collection.

Each round of this tournament consists of best-of-three matches. For the first game of each match, players use their own decks. For the second game, each player swaps decks with his or her opponent and plays using his or her opponent's deck. If the third game occurs,

players bid chains to use the deck which won both of the previous games. The player who brought the deck starts by bidding 0 chains, and then the players take turns outbidding each other until a player declines to bid higher. The player who bid the highest uses that deck for the third game (with their bid number of chains applied at the start).

OP Rules: You may use any sleeve or tokens/dice as long as the information is clear to your opponent at the time.

Match-Ups: At the end of each week (Monday Morning) there will be new round pairings that I will announce on Facebook or email if required.

Round Limit: Each individual set of games will not have a time limit, and you can meet and play with your opponent at any time and any place **within the week period**. In the case that this is out of town, Regina player gets preference in city of Regina. Players are allowed to decline locations that are not considered public for safety reasons.

Rulings: Rulings are based on the each player's discretion. Remember this is **friendly welcoming** tournament. Please either reference rulebook or either contact myself if I am available at that time. If there is an instance where both players have forgotten an important rule and some turns have past (like ember imp/forge a key) it is deemed that the current play still stands so no take-see back-see and redoing whole turns as each player is responsible to remember their board-state and triggers.

**All games must be reported on the Sunday night at 9pm CST.** IF the game is not reported, each player will be award 0 Points for that round.

If a player can prove they have contacted their opponent and there was no response attempted or never tried to setup a meeting, that player will receive full points and their opponent will receive 0 points for that week.

Round Points: Each round you will be award 1 point per game won, and 1 additional Point for winning the Match. These points will then determine who you play the next week, and at the end of the league , there will be a cut to the top 4 players who will play off for any grand prizes available.

Length of League: Minimum 4 Weeks (longer if more players)

**Player Conduct:**

1. This one is obvious but no cheating is allowed what-so ever, if you are found to be cheating, you will be removed from the tournament.

2. Respect the players. I have zero-tolerance for individuals that have poor sportsmanship or downright rude to their opponents. For the first complaint I will issue a warning. This will be a three strike system and on the 3rd strike you will be removed from the tournament at my discretion.

3. Have fun!